

# Case Study: Beanstalk



*A successful example of applied behavioural science in FinTechs*

# Executive Summary

Client: Beanstalk

What they do: Help parents start saving and investing for their children's future

The problem: The company was facing low engagement with the app and low investment deposits from users

The solution: using my ARIES framework I changed the onboarding journey and home screen to target the desired behaviour changes

The outcome: increased user deposits by **15%** and user feature engagement from an average of 1 feature per user to 3 features per user

# The Problem

There were three problems Beanstalk needed to overcome:

1. **Low User Deposits:** Users were not investing a lot of money with Beanstalk which limited the benefit they gained from the app and Beanstalk's AUM, resulting in significant negative impact.
2. **Lack of feature utilisation:** Beanstalk had 6 primary features which drive the majority of their revenue and provided the most value to customers. However these were under-utilised by the company
3. **Bad onboarding journey:** Beanstalk had a high drop-off rate in their onboarding journey, and those who did onboard invested a small amount of money. This reduced Beanstalk's AUM, hurting its revenue.

## **The Goal**

1. Increase investment deposits value per user
2. Increase use of most profitable app features
3. Increase user onboarding completion rate

# The ARIES Framework

Companies make a crucial mistake when developing products and processes: they focus on what is theoretically optimal rather than realistically desired by their users

This leads to unsatisfied users and disappointing business results

Building successful interventions requires solving the cause of the problem rather than the symptom

This involves analysing qualitative data (what people say) and quantitative data (what people do) through a behavioural lens (the cause of behaviour and desires)

Interpreting data through the lens of real human behavior uncovers strategies to align what people truly want with drivers of sustainable business success

**A****Analyse**

*Analyse your goal  
and the biggest  
hurdles standing in  
the way*

**R****Research**

*Research the most  
relevant evidence,  
data and  
interventions to  
achieve your goals*

**I****Implement**

*Implement and  
testing solutions to  
achieve your goals*

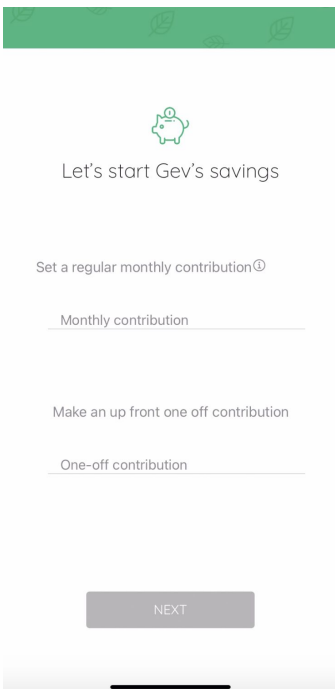
**E****Evaluate**

*Evaluate changes  
in desired outcome  
variable*

**S****Summarise**

*Summarise  
process, results,  
and best next  
steps*

# The Solution: Increasing amount of money invested



Let's start Gev's savings

Set a regular monthly contribution①

Monthly contribution

Make an up front one off contribution

One-off contribution

NEXT

## Analysis

- The company was not accounting for the anchoring bias which was currently working against them rather than for them
- They were also not using social proof to help users

## Research

- Change the order of questions to anchor users to a higher number
- Add placeholders of 'Most Common' number

## Implementation

- Beanstalk flipped the order of questions in an A/B test

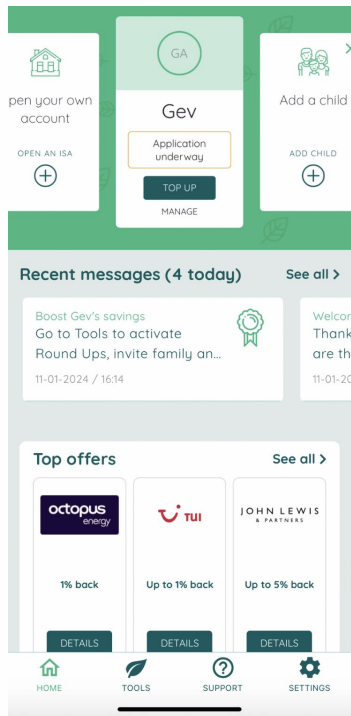
## Evaluation

- The amount of money invested increased by 15%

## Summary

- Successful intervention
- Future tests should evaluate impact of targeted testimonials

# The Solution: Increasing use of most profitable features



## Analysis

- There was too much friction to find the features
- No use of urgency or prospect theory and regret aversion to highlight the benefit of the features

## Research

- Redesign the homepage to increase use of features

## Implementation

- Added a 'to do list' in the banner at the top of the homepage to create urgency to engage with features

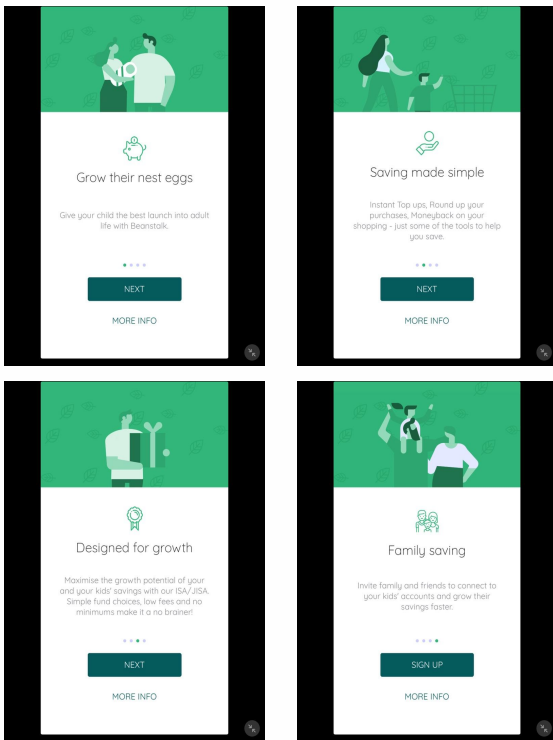
## Evaluation

- Initial results are promising (tests still ongoing)

## Summary

- Next steps dependant on results

# The Solution: Improving Onboarding Completion Rates



## Analysis

- The company was engaging in bad practices thorough cognitive overload and uncertainty
- Although in theory it makes sense to provide more information, it doesn't help people make a decision

## Research

- Make the onboarding process shorter
- Re-frame the information to highlight security and positive outcomes

## Implementation

- Beanstalk changed their onboarding journey to make it shorter and more real-world behaviour aligned

## Evaluation

- The onboarding completion rate increased by 3%

## Summary

- Successful intervention
- Further changes to terminology and language to be tested

## Feedback from Client

*“Gev armed us with behavioural insights and recommendations - but importantly broke down the drivers of action and inaction so we could take those learnings forward into our product and communication design”*

**Cem Eyi**

**Founder and CEO, The Beanstalk App**

# How I can help you too

If you want to uncover the deep insights about your users and build products that help solve their pain and increase your bottom line, book a free meeting to discuss how I can help you do just that:

**Schedule First Call**